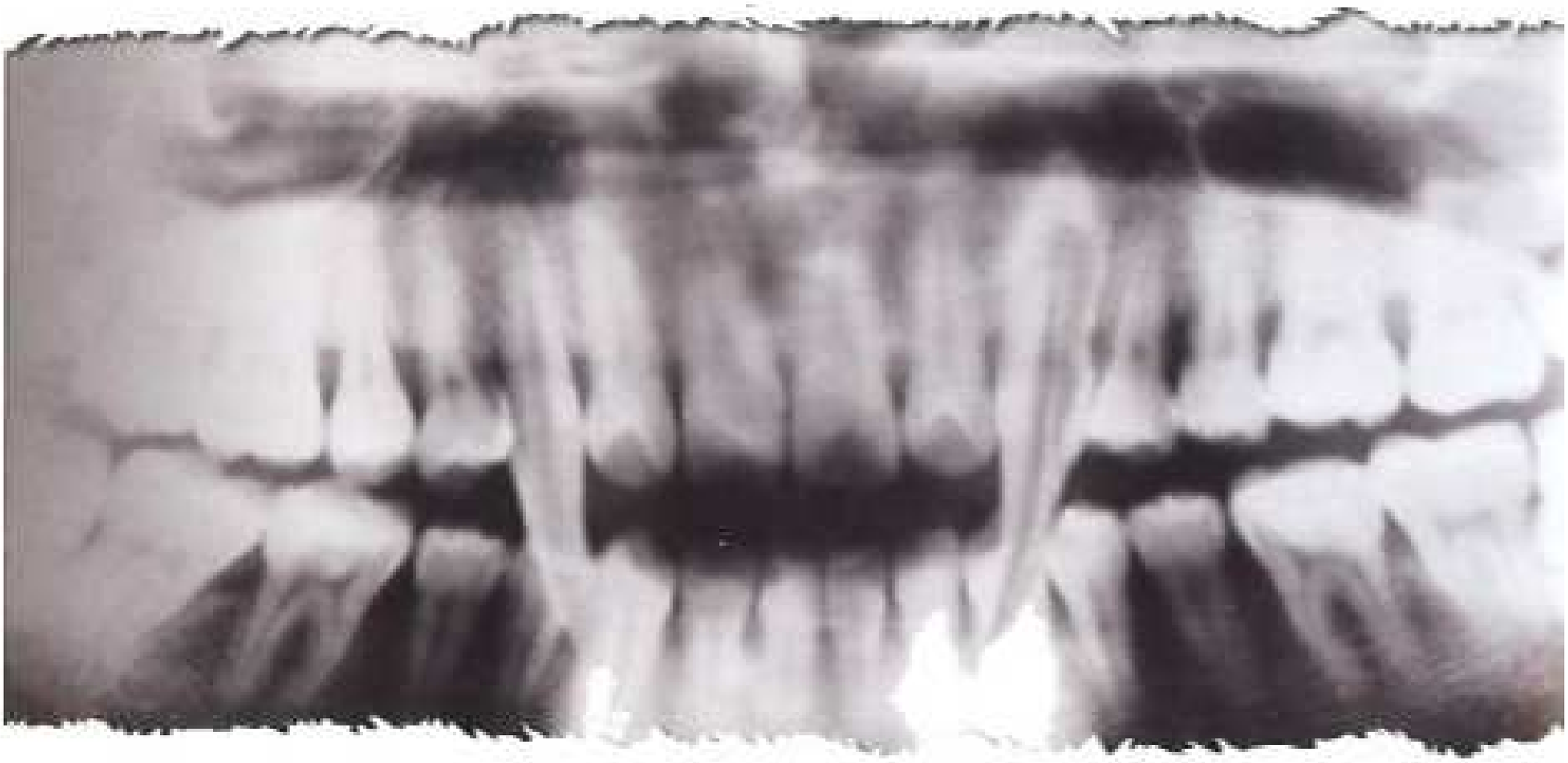
DRACULA™

unleashed

INTERACTIVE DVD GAME

INSTRUCTIONS



Infinite VENTURES

www.draculaunleashed.com

DVD VIDEO

ABANDONWARE MANUELS

YOUR MOST

DOOR KNOB — Use the *Door Knob* to enter or exit locations. Be aware when visiting, that you are seeing the highlights of a visit, which may have lasted from five minutes to four hours. Be sure to check your *Pocket Watch* for how much time has passed.



CARRIAGE — Select this tool from outside *Game Play Menus* only. A list of destinations that have been revealed in the course of the game will appear as you play. Use the *Up*, *Down*, *Left*, and *Right* arrows to highlight and select the destination of your choice.



Traveling from place to place takes time. You may wish to consult the *Map* before embarking upon a journey.

NEWSPAPERS — Visit the newspaper stand to get a daily paper and hear about daily goings-on.



Once you've left the newspaper stand, highlight and select the *Newspaper*. Read each article by highlighting and selecting the *Up* and *Down* Arrows to select an article, or listen to a newspaper article by selecting the *Read* button.

POCKET WATCH — Time is a most treasured commodity. If you do not accomplish the tasks required by each day's end, death will overtake you. Use this tool to check the current time.



To pass time, select the amount of time you wish to pass. Just remember, time can only go forward. Once time has passed, you cannot return to past events.



MAP — To learn the time it will take to travel to a different location, highlight and select that location.

ARROW — The *Arrow* appears on inside *Game Play Menus* after you have visited a location. It allows you to view a video sequence again. You can watch a video as many times as you like when you are inside the location, but once you select the *Door Knob* to go outside, you won't be able to see that video again.



BED — Sleep is very important. You should return home everyday to your own bed to sleep. To go a day and a night without any rest would be very unwise. The exhaustion that would overtake you would leave you exposed to the evils of the night.



And, who knows what insights will be revealed while you sleep? Perhaps a word or action that seems unimportant during the day will manifest its meaning in your dreams.

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VALUABLE TOOLS

The length of time that you will sleep depends upon the amount of time that you have been awake. After sleeping, the *Bed* image will be dimmed, and you will not be able to sleep again for another eight hours.

SATCHEL – Over the course of your adventures, you will receive or pick up various items. You can store, view, retrieve, or remove objects as you acquire or need them. Check your satchel after each visit to see if anything was given to you. If you want to use an object, you must have it *In Hand* before entering the location. Having an object is no good if you are not ready and able to use it.



Within the *Satchel Menu*, highlight and select the on-screen arrows to view each individual inventory item. To put an inventory item *In Hand*, highlight and select the *Get Object* button. The hand will change, showing that you have picked up that item. To hear a description of an object, highlight and select the picture of the item and listen.



JOURNAL – Whenever anything significant happens, go to your *Journal* and listen for clues.



NOTEBOOK – The *Notebook* takes you back to the *Main Menu*, where you can save or restore a game.

TELEGRAM – Keep in touch with Father Janos or your friends by utilizing telegrams. From home, view telegrams you have sent or received by highlighting and selecting the *Telegram* button. This will take you to the *Telegram Menu* where you will see options for *View Sent Telegrams* and *View Received Telegrams*. Highlight and select either of these options and you'll be able to read the telegrams you have sent, or to watch videos of telegrams you have received. You may only watch the video one time, so pay attention!



To send a telegram, go to the *Carriage Menu* with the business card of the recipient *In Hand*, and highlight and select the *Telegraph Office* button. You'll receive telegrams when you are at your home.

PROFESSOR VAN HELSING – Highlight and select the *Professor Van Helsing* button from an outside *Game Play Menu* and he will offer help. If you wish to hear a description of the tools used throughout this adventure, simply highlight and select the object.





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From the Journal of
Professor Van Helsing,
Transylvania...

5 November 1899

Let me be accurate in these thoughts, for there is a chance that if this is read by the casual reader, I may be taken as insane. The events that transpired over ten years ago still weigh quite heavily on this heart of mine.

It all started with a letter. But, that letter betrayed its presence. My dear friend, Dr. John Seward, wrote of an anemia in which no cause could be found. By all signs, I knew there was but one answer.

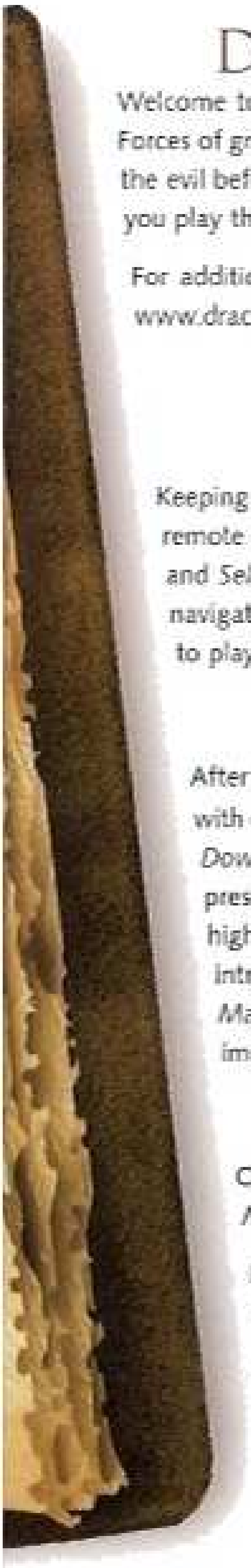
Never had I encountered anything that beget such dread and horror. It was a beast: ravaging the earth to quench its thirst through the blood of the living.

Only with the help of trusted friends, Quincey Morris and Jonathan Harker, were we able to identify the beast, drive it back to its castle in Transylvania, and destroy it there. Yet, one questions whether one can ever truly kill something that had never been alive.

There are tales surrounding the old castle. Perhaps they are just ghosts of lingering memories, perhaps not...

All I know is this; I have heard from Seward once more. He tells me that Alexander, brother to Quincey Morris, has arrived in London asking questions of his brother's death. It is not a good sign. I fear for the young man's life. The answers he seeks may best remain hidden...

ABANDONWARE MANUELS



HOW TO PLAY DRACULA UNLEASHED

Welcome to *Dracula Unleashed*. You're about to take a journey into the unknown. Forces of great darkness are at work in this age. Your task is to uncover and confront the evil before it steals the lives of you and your friends. These instructions will help you play the game through the eyes of Alexander Morris.

For additional help and hints, be sure to visit the *Dracula Unleashed* web site at www.draculaunleashed.com.

NAVIGATING WITH THE REMOTE CONTROL

Keeping ahead of the evil will be a challenge without a sharp mind and your DVD remote control. Every standard DVD remote control has *Up*, *Down*, *Left*, *Right*, and *Select* (sometimes labeled *OK* or *Enter*) buttons which you typically use to navigate on-screen DVD menus. You'll use these same remote control buttons to play *Dracula Unleashed*.

GETTING STARTED

After the opening video you'll see the first on-screen menu, the *Main Menu*, with options for *New Game*, *Restore Old Game*, *Extras*, *Credits*. Use the *Up* and *Down* buttons on your remote to change the currently highlighted button, and press *Select* to choose the highlighted option. For example, to begin playing, highlight the *New Game* option and press *Select* on your remote control. The introduction will play and take you to a *Game Play Menu*. To return to the *Main Menu*, press the remote arrow buttons until you highlight the *Notebook* image, then press *Select* on your remote control.

MAIN MENU

Once you've started to play a game, two more options will appear in the *Main Menu*: *Save Game* and *Resume Current Game*.

NEW GAME — Begin a new game by highlighting and selecting *New Game*.

SAVE GAME — To save your current game, highlight and select the Save Game button. Write down the sequence of pictures as they are displayed. On-screen instructions will take you through this process.

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RESTORE OLD GAME – To retrieve a saved game, highlight and select *Restore Old Game*. You will need to select the same sequence of pictures that you wrote down earlier in the *Save Game* process. On-screen instructions will help you *Restore* a saved game.

EXTRAS – *Dracula Unleashed* includes *The Making of Dracula Unleashed* video and outtakes from the original audio of the game.

CREDITS – View the creators, actors, and game producers of *Dracula Unleashed*.

RESUME CURRENT GAME - Highlight and select this button to return to the game in progress.

SAVING A GAME FOR LATER

While trying to solve *Dracula Unleashed* you can, at any time, save the current state of your game. You can then turn off your DVD player or eject the disc and restore your game at a later date.

During your game, simply highlight and select the *Notebook* from an outside *Game Play Menu*. This will take you back to the *Main Menu*. Highlight and select the *Save Game* button.

You will be shown a series of simple images that you will need to remember. It's important that you write down each image in the order in which they appear. You'll have to choose this sequence of images later to restore your saved game.

NOTE: You cannot select the Save Game option when you are at an inside location. The *Save Game* button is only available when you access the *Main Menu* from an outside location. Inventory items *At Hand* do not save. You will need to re-enter the items *At Hand* after a restore.

RESTORING A SAVED GAME

Restoring a game that you previously saved is quite easy. Simply highlight and select the *Restore Saved Game* option on the *Main Menu*.

You will then be asked to select the images in the order they were presented to you when you saved the game. When you have done this correctly, you will be returned to your game in virtually the same state it was when you saved it earlier. You can now continue your search for the source of evil.



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GAME PLAY MENUS

After listening to the introduction, you are taken to the *Game Play Menu*. The *Game Play Menus* will differ slightly depending on where you have visited and whether you are inside or outside. To use any of these tools, highlight and select the button of choice. You will find a handy reference for these valuable tools on the backside of this manual. Use them wisely.

USING YOUR REMOTE CONTROL

Here we'll explain in detail how you use the buttons on your DVD remote control to play the game. Some remote controls label the buttons differently or not at all. Don't worry if your remote doesn't include some buttons. The entire game can be played with a standard remote control.

DIRECTIONAL BUTTONS:

UP, DOWN, LEFT, AND RIGHT — Every standard remote control includes these four directional buttons. These buttons may or may not be labeled with these words, but the direction they will move your highlight should be clear from their layout. These controls are used to change the currently highlighted button on-screen.



SELECT, ENTER, OR OK BUTTON — This button is usually positioned in the middle of the *Up, Down, Left,* and *Right* directional buttons. It is labeled either *OK, Enter, Select* or sometimes not labeled at all. We will always refer to this as the *Select* button. It is used to select the currently highlighted on-screen button.

PAUSE, PLAY, FORWARD, REVERSE BUTTONS — By using these buttons on your DVD remote, you can pause, start playing again, fast forward or reverse (rewind) the video as it plays — just as you would with a regular DVD movie.

STOP BUTTON — Pressing the *Stop* button will stop the game from playing. To continue playing the game you should be able to simply press the *Play* button on your remote control.

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Infinite Ventures

OTHER DVD GAMES:

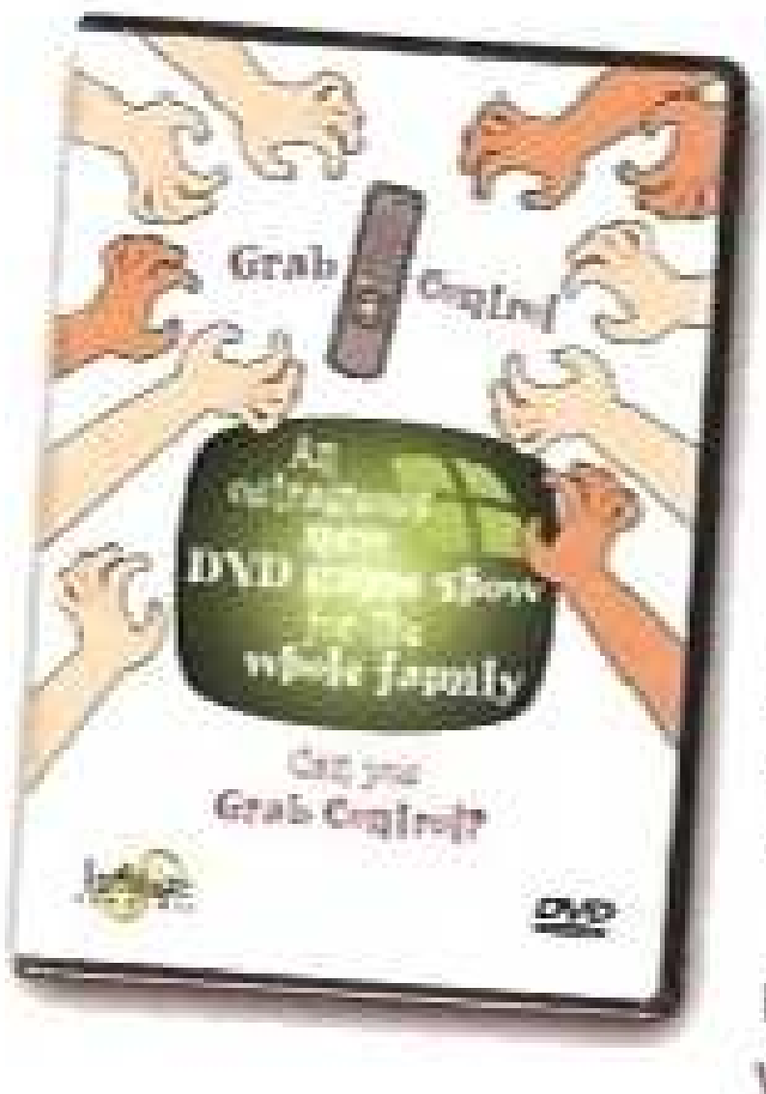
Sherlock Holmes CONSULTING DETECTIVE



HEAD DOWN the streets of London using breakthrough interactive DVD Video to crack three original murder mysteries. Are you ready to question suspects and sift through clues to see if you can beat the Baker Street detective at his own game? Then grab your DVD remote control and gather your family and friends to play this revolutionary DVD Video gaming experience in your own home. But be quick – the game's afoot!

For more information be sure to visit
www.consulting-detective.com

Grab Control



GRAB CONTROL is the infectious, interactive party game that can be enjoyed by the whole family. Play in teams, matching knowledge, wits, luck, and guts in this wacky game show played completely on any standard DVD player. Original game play and zany graphics and characters create an interactive game show filled with hundreds of challenges, questions, puzzles, and things better left alone! It is unlike any DVD you've ever played before.

For more information be sure to visit
www.grabcontrol.com

Infinite Ventures

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